## PRE-WRITING READINESS: STRATEGIES/ACTIVITIES

#### Activities Activities

- x Utilize vertical surfaces such as chalkboard or slant board
- x Promote whole arm movements when dr awing pictures, shapes, numbers and letters on sidewalk or chalkboard
- x Use various materials/textures to provide resistance and increased resistance during fine motor activities
- x Copy cat games such as clapping hands to a rhythm may be used to reinforce right/left discrimination
- x Performing classroom activities lying on stomach such as reading, drawing and/or writing
- x Cutting objects with graded resi stance (paper to cardboard)

#### Action in Action Action Action In Indiana Ind

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- x Moving object from the palm of the hand to the finger tips
- x Utilize manipulative toys to promote the following:
  - o Tripod grasp (drum sticks, Kerplunk, Pick Up Sticks, Squiggle Pen)
  - o Pincer grasp (Battleship, Chinese Checkers, Dominos, Don't Spill the Beans, Jenga, Pick Up Sticks, Stringing Beads, Wikki Stix)
  - o In-hand manipulation (Topple, Chin ese Checkers, Lite Brite, Jenga, Kerplunk)
  - o Sense of Touch (Magnetic Fishing Game, Pass the Bag, Kooz Ball)
- x Perform art projects involving gluing small objects (rice, sand, beans, macaroni)
- x Use clay, Play Doh or Silly Putty and hide small objects to find

Signal	pAib di Aq	

- x Decrease the amount of distractions by using dividers, limit child's area by placing desk near a wall or teacher, use of headsets to decrease noise
- x Limit the amount of written work
- x Use a timer to focus attention on work for short periods of time and/or provide frequent breaks
- x Use clear directions with visual demo nstration when possible, so student understands what is expected
- x Provide a schedule and/or checklist for the student to follow

## PRE-WRITING READINESS ACTIVITIES

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- x Practice writing letters with pointer fi nger in sand, shaving cream, carpet square, or finger paint (wit h eyes opened, then closed)
- x Form letters in the air using whole ar m movements (with eyes opened, then closed)
- x Use sandpaper letters for student to trace and then write
- x Create letters, numbers, or shapes ou t of Play Doh, clay or Silly Putty
- x Memory Game: Adapt the amount of ma tches to the chil d's ability and attention span
- x Sequence cards using pictures student easily understands
- x Simon Says, clapping hands, stomping f eet, and/or snapping fingers to a beat to improve motor memory
- x Copying patterns